

# Matcharades

*a party game of simultaneous Charades*

**Ages 6+**

**5 Minutes**

**4-31 Players**

## SETUP

Each player takes one or more cards (depending on player-count). Each card has **6 cartoon images** and each card has **1 and only 1 matching image** with every other card.

## PLAY

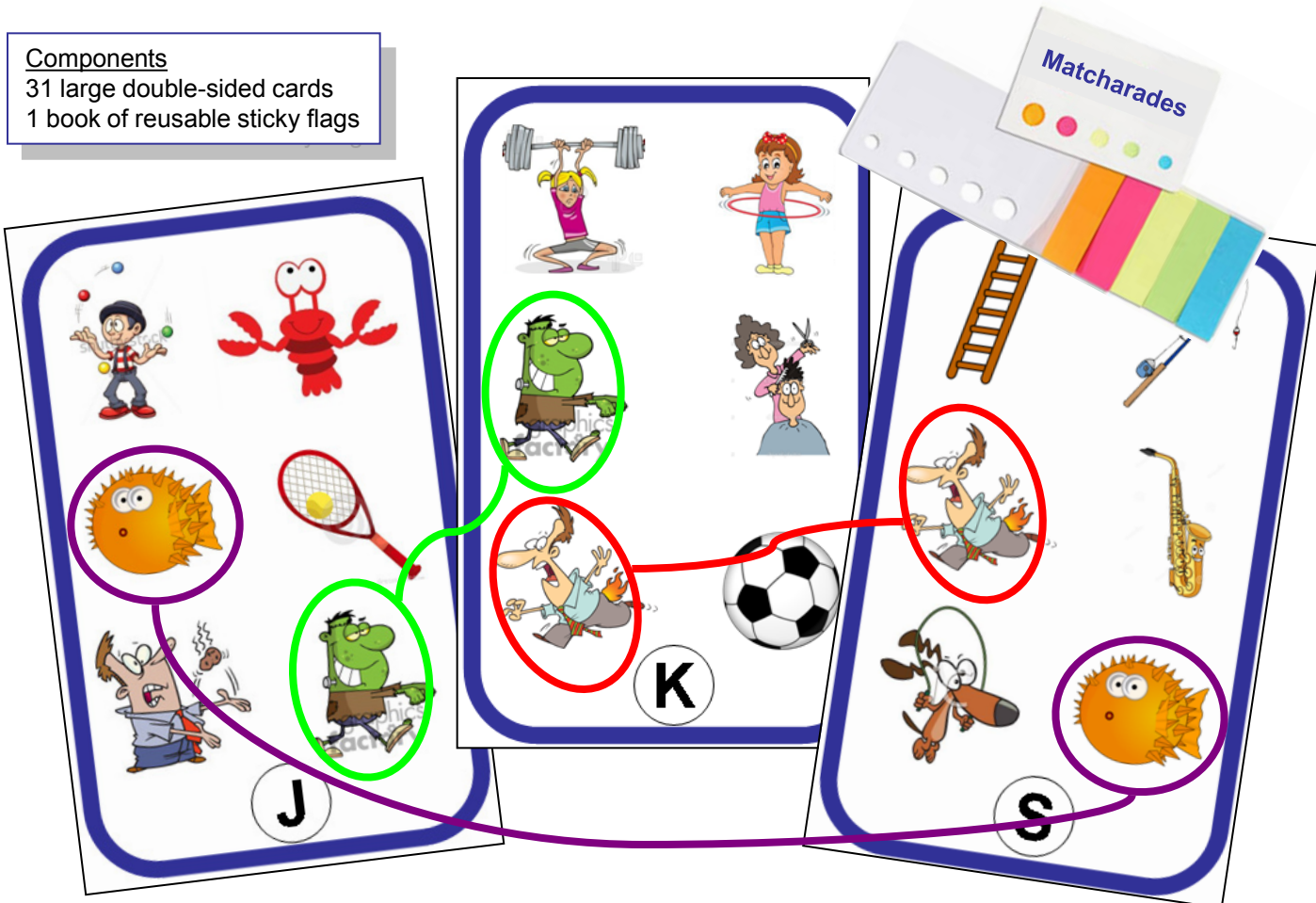
Players **simultaneously** act out any image on their card, **Charades** style. Meanwhile try to quickly **locate someone else** acting out that image (or any other image on your card).

## WIN!

Verify the **match** (show each other your cards) and **mark it with a flag**. The first player to a certain number of matches is the **winner!**

### Components

31 large double-sided cards  
1 book of reusable sticky flags



Dave Wilkinson is the **Engineering Director** at a company that develops advanced **robotic** systems. With degrees from **Johns Hopkins** and **Carnegie Mellon**, he has a passion for robotics, invention, and gaming. He spends his free time designing and developing **board games** with help from his three young boys and an active Boston-based game-design community.